

# Computer Science

Our Student Success Advisors have put together a set of courses that will meet first-year program requirements for each of the programs listed below.

Students who are interested in completing a minor should consult the [Minors](#) section in our [Registration Guide](#).

Students who wish to select courses different elective courses from our recommendations below should contact [advising@algomau.ca](mailto:advising@algomau.ca) to receive one-on-one academic advising. All required courses will be listed in **bold** and cannot be changed.

Students may view our current course offerings on our [online course schedule](#).

## Bachelor of Computer Science(General)

FALL TERM	WINTER TERM
<b>COSC1046</b>	<b>COSC1047</b>
MATH1057*	<b>MATH1056</b>
COSC1701*	COSC1702*
ENGL1801*	ENGL1802*
ECON1006*	ADMN1126*

\*Students must complete 12 credits, satisfying three of the following four areas:

1. Humanities
2. Social Sciences
3. Science outside of Computer Science
4. Professional courses

## Bachelor of Computer Science(Honours)

FALL TERM	WINTER TERM
<b>COSC1046</b>	<b>COSC1047</b>
<b>MATH1057</b>	<b>MATH1056</b>
COSC1701*	COSC1702*
ENGL1801*	ENGL1802*
ECON1006*	ADMN1126*

\*Students must complete 12 credits, satisfying three of the following four areas:

1. Humanities
2. Social Sciences
3. Science outside of Computer Science
4. Professional courses

## Bachelor of Computer Science - Computer Games Technology(Honours)

FALL TERM	WINTER TERM
<b>COSC1046</b>	<b>COSC1047</b>
<b>MATH1057</b>	<b>MATH1056</b>
<b>COSC1036</b>	<b>COSC2036</b>
ENGL1801*	ENGL1802*
ECON1006*	ADMN1126*

\*Students must complete 12 credits, satisfying three of the following four areas:

1. Humanities
2. Social Sciences
3. Science outside of Computer Science
4. Professional courses

## Bachelor of Computer Science - Mobile Software Engineering(Honours)

FALL TERM	WINTER TERM
<b>COSC1046</b>	<b>COSC1047</b>
<b>MATH1057</b>	<b>MATH1056</b>
<b>ITEC2706</b>	COSC1701
ENGL1801*	ENGL1802*
ECON1006*	ADMN1126*

\*Students must complete 12 credits, satisfying three of the following four areas:

1. Humanities
2. Social Sciences
3. Science outside of Computer Science
4. Professional courses

**Bachelor of Science -  
Computer Science(General)**

FALL TERM	WINTER TERM
<b>COSC1046</b>	<b>COSC1047</b>
<b>MATH1057</b>	<b>MATH1056</b>
<b>MATH1036</b>	<b>MATH1037</b>
COSC1701	PHYS1026*
ENGL1801**	ENGL1802**

\* May be substituted with any Group III Science

\*\*May be substituted with any Group I Humanity  
or Group II Social Science.

**Bachelor of Science -  
Computer Science(Honours)**

FALL TERM	WINTER TERM
<b>COSC1046</b>	<b>COSC1047</b>
<b>MATH1057</b>	<b>MATH1056</b>
<b>MATH1036</b>	<b>MATH1037</b>
COSC1701	COSC1702*
ENGL1801**	ENGL1802**

\* May be substituted with any Group III Science

\*\*May be substituted with any Group I Humanity  
or Group II Social Science.